## **GUJARAT TECHNOLOGICAL UNIVERSITY (GTU)**

## Competency-focused Outcome-based Green Curriculum-2021 (COGC-2021)

Semester - IV

**Course Title: Fashion Studies** 

(Course Code: 4345101)

Diploma programme in which this course is offered	Semester in which offered
Computer Aided Costume Design and Dress Making	4 <sup>th</sup> Semester

#### 1. RATIONALE

Every costume designer should know about fashion and latest fashion trends if he/she wants his/her products to be appreciated by the consumers. This course therefore helps the students to familiarize with fashion capitals, fashion brands, fashion designers and consumer segmentations in order to understand the nuance of fashion as a global phenomenon affecting lifestyle and commerce. This will help to keep themselves updated with knowledge and developments in fashion world.

### 2. COMPETENCY

The purpose of this course is to help the student to attain the following industry identified competency through various teaching learning experiences:

 Appraise the national and international fashion scenario affecting lifestyle and commerce.

## 3. COURSE OUTCOMES (COs)

The practical exercises, the underpinning knowledge and the relevant soft skills associated with the identified competency are to be developed in the student for the achievement of the following COs:

- a) Justify the use of chosen fashion icons and fashion brands.
- b) Identify fashion capitals and fashion designers of the world.
- c) Choose the promotion strategy of fashion from designer to closet.
- d) Distinguish fashion research, ideation and presentation board.

### 4. TEACHING AND EXAMINATION SCHEME

Teach	ing Sch	eme	Total Credits	Examination Scheme				
(In	Hours	5)	(L+T+P/2)	Theory Marks		s Practical Marks		Total
L	Т	Р	С	CA	ESE	CA	ESE	Marks
3	-	-	3	30*	70	-	-	100

(\*): Out of 30 marks under the theory CA, 10 marks are for assessment of the micro-project to facilitate integration of COs and the remaining 20 marks is the average of 2 tests to be taken during the semester for assessing the attainment of the cognitive domain UOs required for the attainment of the COs.

**Legends:** L-Lecture; T – Tutorial/Teacher Guided Theory Practice; P - Practical; C – Credit, CA - Continuous Assessment; ESE - End Semester Examination.

### 5. SUGGESTED PRACTICAL EXERCISES

The following practical outcomes (PrOs) are the sub-components of the COs. Some of the **PrOs** marked '\*' (in approx. Hrs column) are compulsory, as they are crucial for that particular CO at the 'Precision Level' of Dave's Taxonomy related to 'Psychomotor Domain'.

Sr. No.	Practical Outcomes (PrOs)	Unit No.	Approx. Hrs. required
1	Not Applicable	-	-

#### <u>Note</u>

- i. More Practical Exercises can be designed and offered by the respective course teacher to develop the industry relevant skills/outcomes to match the COs. The above table is only a suggestive list.
- ii. The following are some **sample** 'Process' and 'Product' related skills (more may be added/deleted depending on the course) that occur in the above listed **Practical Exercises** of this course which are embedded in the COs and ultimately the competency.

Sr. No.	Sample Performance Indicators for the PrOs	Weightage in %
1	Not Applicable	-

## 6. MAJOR EQUIPMENT/ INSTRUMENTS REQUIRED

This major equipment with broad specifications for the PrOs is a guide to procure them by the administrators to usher in uniformity of practical in all institutions across the state.

Sr. No.	Sr. No. Equipment Name with Broad Specifications	
1	Not Applicable	-

### 7. AFFECTIVE DOMAIN OUTCOMES

The following *sample* Affective Domain Outcomes (ADOs) are embedded in many of the abovementioned COs and PrOs. More could be added to fulfil the development of this course competency.

- a) Work as a leader/a team member.
- b) Follow ethical practices.
- c) Practice environment friendly method and process.

The ADOs are best developed through the laboratory/field-based exercises. Moreover, the level of achievement of the ADOs according to Krathwohl's 'Affective Domain Taxonomy' should gradually increase as planned below:

- i. 'Valuing Level' in 1st year
- ii. 'Organization Level' in 2<sup>nd</sup> year.
- iii. 'Characterization Level' in 3<sup>rd</sup> year.

## 8. UNDERPINNING THEORY

The major underpinning theory is given below based on the higher level UOs of *Revised Bloom's taxonomy* that are formulated for development of the COs and competency. If required, more such higher level UOs could be included by the course teacher to focus on attainment of COs and competency.

Unit	Unit Outcomes (UOs)		Topics and Sub-topics
	(4 to 6 UOs at different levels)		·
Unit - I Fashion icons	<ul><li>1a. Define fashion icon.</li><li>1b. Find various personalities (historic and contemporary) associated with</li></ul>	1.1	Study of various personalities (historic and contemporary) associated with fashion, music,
	fashion, music, art, film, television, politics, etc.  1c. Appreciate unique style of various personalities that made them popular and had a lasting effect on fashion.		art, film, television, politics, etc. who had a unique style that made them popular and had a lasting effect on fashion.
Unit – II Fashion brands	<ul> <li>2a. Define Brand.</li> <li>2b. Introduce various national and international fashion brands.</li> <li>2c. Observe the signature look and values that the brand promotes.</li> <li>2d. Explain about kind of consumer segmentation that the brand identifies with, the promotional</li> </ul>	<ul><li>2.1</li><li>2.2</li><li>2.3</li></ul>	Introduction to various national and international fashion brands Observing the signature look and values that the brand promotes The kind of consumer segmentation that the brand identifies with, the promotional
	activities of the brands and how does these advertisements reflect the aspirations of the brand.		activities of the brands and how do these advertisements reflects the aspirations of the brand?
Unit – III	3a. Define fashion capital.	3.1	Introduction to various fashion
Fashion	3b. Introduce various fashion capitals of		capitals of the world
capitals of the world	the world. 3c. Explain about cultural and fashion climate of fashion capital. 3d. Observe street fashion. 3e. Aware about fashion weeks and trade shows.		<ul> <li>3.1.1 Introduction</li> <li>3.1.2 Cultural and fashion climate</li> <li>3.1.3 Street fashion observed</li> <li>3.1.4 Fashion weeks and trade shows</li> </ul>
Unit - IV Fashion designers	<ul> <li>4a. Appreciate prominent designers in India and their signature style, evolution and current collections.</li> <li>4b. Appreciate prominent international designers and their signature style, evolution and current collections.</li> </ul>		their signature style, evolution and current collections  Prominent international designers and their signature style, evolution and current collections
Unit - V Sources and Creator of Fashion	<ul><li>5a. Describe about creator and sources of fashion inspiration.</li><li>5b. Promote fashion from designer to closet.</li></ul>	5.1	Creator of fashion inspiration Promotion of fashion from designer to closet

Unit - VI	6a. Analyze Design.	6.1	Design brief analysis.
	6b. Explain key words analysis and mind	6.2	Key words analysis and mind
Fashion	mapping.		mapping
Research	Explain consumer research boards.		Consumer research boards
	(Psychographic and demographic)		(psychographic and demographic)
	6d. Explain Concept boards. 6e. Prepare Brand research boards.		Concept boards
			Brand research boards

## 9. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

Unit	Unit Title	Teaching	Distribution of Theory Marks			<b>Marks</b>
No.		Hours	R	U	Α	Total
			Level	Level	Level	Marks
ı	Fashion icons	10	04	06	04	14
II	Fashion brands	06	04	04	03	11
Ш	Fashion capitals of the world	06	04	05	03	12
IV	Fashion designers	10	04	07	03	14
V	Sources and Creator of Fashion	04	02	06	-	08
VI	Fashion Research	06	04	04	03	11
	Total	42	22	32	16	70

**Legends:** R=Remember, U=Understand, A=Apply and above (Revised Bloom's taxonomy)

<u>Note</u>: This specification table provides general guidelines to assist student for their learning and to teachers to teach and question paper designers/setters to formulate test items/questions to assess the attainment of the UOs. The actual distribution of marks at different taxonomy levels (of R, U and A) in the question paper may vary slightly from above table.

### 10. SUGGESTED STUDENT ACTIVITIES

Other than the classroom and laboratory learning, following are the suggested student-related **co-curricular** activities which can be undertaken to accelerate the attainment of the various outcomes in this course. Students should conduct following activities in group and prepare reports of about 5 pages for each activity. They also collect/record physical evidences for their (student's) portfolio which will be useful for their placement interviews:

- a) Students will maintain a learning diary.
- b) Students will prepare presentation boards/charts.
- c) Student will collect photographs from internet which is related to the field.
- d) Visit fashion week/fashion shows being arranged in the town/online.

### 11. SUGGESTED SPECIAL INSTRUCTIONAL STRATEGIES (if any)

These are sample strategies, which the teacher can use to accelerate the attainment of the various outcomes in this course:

- a) Massive open online courses (*MOOCs*) may be used to teach various topics/sub topics.
- b) Guide student(s) in undertaking micro-projects.
- c) 'L' in section No. 4 means different types of teaching methods that are to be employed by teachers to develop the outcomes.

d) About **20% of the topics/sub-topics** which are relatively simpler or descriptive in nature is to be given to the students for **self-learning**, but to be assessed using different assessment methods.

- e) With respect to **section No.10**, teachers need to ensure to create opportunities and provisions for **co-curricular activities**.
- f) Guide students on how to address issues on environment and sustainability.
- g) Show video/animation films about latest fashion development.
- h) Take students to shops of famous brands and discuss latest trends in fashion.
- i) Ask students to visit websites of famous fashion designers and brands.

### 12. SUGGESTED MICRO-PROJECTS

**Only one micro-project** is planned to be undertaken by a student that needs to be assigned to him/her in the beginning of the semester. In the first four semesters, the micro-project is group-based (group of 3 to 5). However, **in the fifth and sixth semesters**, the number of students in the group should **not exceed three**.

The micro-project could be industry application based, internet-based, workshop-based, laboratory-based or field-based. Each micro-project should encompass two or more COs which are in fact, an integration of PrOs, UOs and ADOs. Each student will have to maintain dated work diary consisting of individual contribution in the project work and give a seminar presentation of it before submission. The duration of the microproject should be about **14-16** *(fourteen to sixteen) student engagement hours* during the course. The students ought to submit micro-project by the end of the semester to develop the industry-oriented COs.

A suggestive list of micro-projects is given here. This has to match the competency and the COs. Similar micro-projects could be added by the concerned course teacher:

- a) **Fashion Designers**: Prepare a chart/poster/catalog of national /international fashion designer.
- b) Fashion Icons: Prepare a chart/poster/catalog of fashion icons of India/around the world
- c) **Fashion Trends:** Write report on fashion trends in Movies/Sports/Media and present in class.
- d) **Key word Analysis:** Create chart/poster from particular key word.
- e) **Historically important fashion designers**: Prepare report on historically important fashion designers.
- f) **Fashion Brand:** Analyze the nature of products that fashion brand sell.
- g) **World Costume:** Study and prepare report on different world costumes.
- h) **World Textile:** Study and report on types of world Textiles.

# 13. SUGGESTED LEARNING RESOURCES

Sr. No.	Title of Book	Author	Publication with place, year and ISBN
1	Fashion Design Essentials:100	Jay Calderin	Rockport publication-2012ISBN 13
	Principlesof Fashion Design	,	- 9781592538270
2	The culture of Fashion	Christopher	Manchester university press-1995
		Breward	ISBN 13- 9780719041259
3	Fashion and Modernity	Christopher	Berg publication-2005
		Breward	ISBN 13- 9781845200282
4	Fashionology: An Introduction	Yuniya	Berg publication-2005 ISBN 13 -
	to FashionStudies	Kawamura	9781859738146
5	Fashion and Its Social	Diana Crane	University of Chicago press-2001
	Agendas: Class, Gender, and		ISBN 13 -9780226117997
	Identity in Clothing		
6	Fashion Cultures: Theories,	Stella Buzzi	Routledge -2013
	Explorationsand Analysis		ISBN 13- 9780415680066
7	Fashion from Concept to	Gini Stephens	Prentice Hall- 2007
	consumer	Pearson	ISBN-13- 9780131590335
8	The Dynamics of Fashion	Elaine Stone	Fairchild Publication-2008
			ISBN-13 2901563676863
9	Fashion Source Book	Kathryn	Blackwell Publishing New
		McKelvey	Delhi-1996
			ISBN-13- 978-0632039937
10	Individuality in clothing,	Kafgen Mary	Houghton Mifflin Company-1971
			ISBN-13 -978-0023621901
11	Elements of Fashion and	Sumathi, G.J.	New Age International Publishers,
	Apparel Design		New Delhi-2002
			ISBN-13 - 978-8122413717

# 14. SOFTWARE/LEARNING WEBSITES

- a) www.rituberi.com
- b) www.manishmalhotra.in
- c) www.rohitbal.com
- d) www.benetton.com
- e) www.leecooper.com

# 15. PO-COMPETENCY-CO MAPPING

Semester III	Fashion Studies (Course Code: 4345101)								
		POs							
Competency & Course Outcomes	PO 1 Basic & Discipline specific knowledge	PO 2 Problem Analysis	PO 3 Design/ development of solutions	PO 4 Engineering Tools, Experimentation &Testing	PO 5 Engineering practices for society, sustainability & environment	PO 6 Project Management	PO 7 Life-long learning		
<u>Competency</u>	Appraise the	e national a	nd international	fashion scenario aff	ecting life style	and commerce.			
Course Outcomes CO a) Justify the use of chosen fashion icons and fashion brands.	3	2	2	-	2	-	3		
CO b) Identify fashion capitals and fashion designers of the world.	3	2	2	-	2	-	3		
CO c) Choose the promotion strategy of fashion from designer to closet.	3	2	2	-	2	-	3		
CO d) Distinguish fashion research, ideation and presentation board.	3	2	2	-	2	2	3		

Legend: '3' for high, '2' for medium, '1' for low and '-' for no correlation of each CO with PO.

# 16. COURSE CURRICULUM DEVELOPMENT COMMITTEE

# **GTU Resource Persons**

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